

VIRTUAL BATTLE SPACE 3 (VBS3)

Mission: Enable Army National Guard forces to conduct Mission Essential Task List (METL) training in a virtual environment so as to enhance Soldier/Leader technical and tactical proficiency prior to the conduct of Live Training.

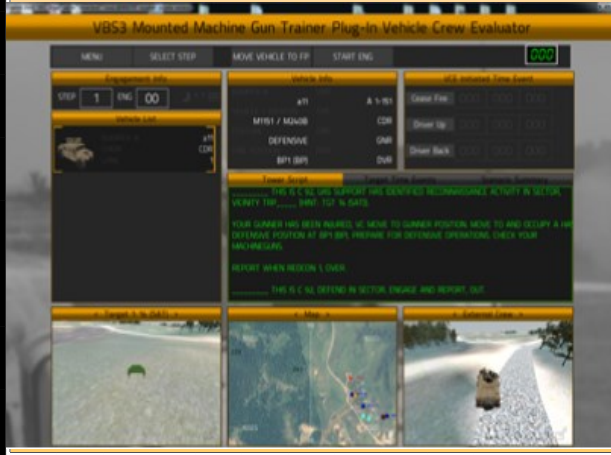
- ◆ Develops Soldier/Leader decision-making and communications skills.
- ◆ Improves small-unit proficiency during conduct of offensive, defensive and stability operations.

GUNNERY TRAINING

The Mounted Machine Gun Trainer Plug-In (MMGTPI) is designed to prepare crew for blank and live-fire gunnery while meeting FORSCOM gate as well as Simulation requirements as per DA PAM 350-1.

The training focuses on;

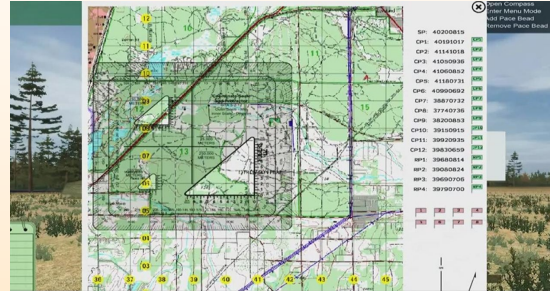
- ◆ Fire Commands
- ◆ Gate to Live-Fire Training
- ◆ Crew Coordination
- ◆ All Qualification Tables
- ◆ VCE Training/Certification
- ◆ Custom Scenario Creation by Master Gunner



LAND NAVIGATION

This trainer is designed to fill the gap between classroom instruction and an actual land navigation course using VBS3 to train in a virtual environment. The training focuses on:

- ◆ Correct plotting of Points
- ◆ Establish a plan for completing the course
- ◆ Calculate distance and direction
- ◆ Correct use of pace count



VBS3 POINT OF CONTACT

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MEDICAL TRAINING

◆ Virtual Medic (TC3 Program)

Provides real-world scenarios for both Combat Medics and Combat Lifesavers to perform life-saving steps, sequentially evaluate combat casualties, and receive an evaluation of his/her actions all conducted in a scenario-based, virtual environment.

- ◆ Conduct MEDEVAC
- ◆ Casualty Collection Point rehearsals
- ◆ Mounted Land Navigation Training
- ◆ Convoy Training



RSP TRAINING PROGRAM

- ◆ Identify Military Rank Scenario/Test
- ◆ Stripes for Skills Test
- ◆ Perform Voice Communication AWT
- ◆ Operate SINCGARS in Single-Channel Mode
- ◆ Land Nav 101 video explanations and test AWT
- ◆ Conduct MEDEVAC
- ◆ Virtual Land Navigation Course
- ◆ No Cost on-site training to any National Guard Army.
- ◆ Scheduled at least 4 weeks out



CALL FOR FIRE / CAS

VBS3 and VBS Fires provides robust Call for Fire and Close Air Support training either in a stand-alone capacity or as part of a virtual combined arms exercise

The training focuses on;

- ◆ Adjust Fire / Fire for Effect Missions
- ◆ Grid, Polar, and Shift methods
- ◆ CAS—Troops in Contact (5 Line)
- ◆ CAS—Full Mission Profile (9 Line)
- ◆ JTAC / JFO Frequency Training

WHAT IS VIRTUAL BATTLE SPACE (VBS 3)

A three-dimensional battlefield simulation system which facilitates training while providing unit leadership the ability to conduct immediate After Action Reviews (AAR) to capture and disseminate lessons learned. Training events can be based on Afghanistan scenarios or customized to meet a unit's geo-specific training needs.

- ◆ Easy to learn (30 minutes to train soldiers how to use the system)
- ◆ Up to 52 networked laptops
- ◆ Geo-typical or Geo-specific terrain (Afghanistan, Home Station Training Lanes, JRTC, NTC, and other locations world-wide) with realistic environmental effects
- ◆ Integrated communication system
- ◆ US Army Vehicles, Aircraft, and Weapons
- ◆ Can be scheduled to travel to your armory at no



cost to your unit— Travel previously funded by National Guard Bureau

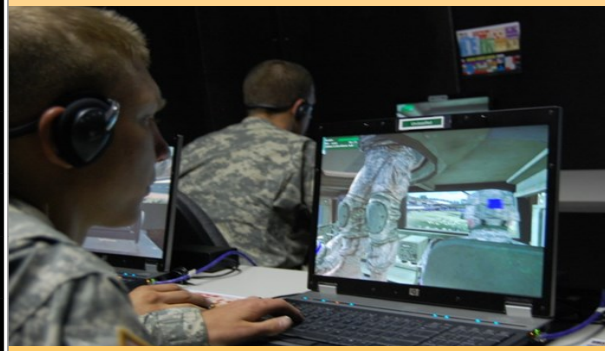
- ◆ Must be scheduled No Later than 3 weeks prior to travel

VBS3 and Soldier Development

- ◆ Superior application of Troop Leading Procedures
- ◆ Excellent mission/battle-drill rehearsal tool
- ◆ Army Warrior Tasks
- ◆ Course of action development tool
- ◆ Enhanced briefing and tactical communications skills
- ◆ Effective tool for teaching reporting procedures (MEDEVAC, UXO, Call for Fire, Air Ground Integration)
- ◆ Improved decision-making from small-unit tactical leaders
- ◆ New/non-standard equipment technical instruction
- ◆ Familiarization with theater-specific terrain
- ◆ Over-the-shoulder mentoring from Senior Leaders and experienced Staff

The Benefits of VBS3 to the Unit

- ◆ Time—VBS3 is easy to learn and multiple training iterations can be held in quick succession.
- ◆ Funds— VBS3 does not require unit fuel, ammo or maintenance costs. We can mobilize to your Armory for drills at no cost to your unit.
- ◆ Rehearsal Tool for any operation or mission.



VBS Locations

- ◆ Camp Atterbury, IN
- ◆ New Albany Armory
- ◆ COP Panther - Muskatatuck Urban Training Facility (MUTC)
- ◆ Camp Custer - (Battle Creek, MI)
- ◆ Camp Grayling, MI
- ◆ Camp Ravenna, OH
- ◆ Camp Marsailles, IL

VBS3 SCHEDULING

Can be scheduled through RFMSS
Camp Atterbury Scheduling
Or

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